

Owen Sun

osunvfx@gmail.com

osunvfx.com

EDUCATION

Savannah College of Art and Design

Bachelor of Fine Arts

- Transferred student
- Current GPA: 3.62 (Dean's list)
- Expected graduation: Spring 2022

Hong Kong – Savannah, GA

2019-Present

York University

Completed Freshman Year course work

- Film production and studies
- GPA: 3.2

Toronto, Canada

2017-2018

Seneca College

Ontario College Diploma

- Graduated from Event and Media Production
- GPA: 3.3

Toronto, Canada

April 2017

PROJECTS

Continuous narrative of Metahuman character

- Created various 3D environments in Unreal Engine
- Created Metahuman and explored skin shader material
- Explored Unreal Engine 5 Early Access

July – Present

Numerous renders and vfx videos

- Explore vfx workflow with modelling, simulation, texturing rendering, compositing
- Participated in Substance Meet Mat 2 competition

Sept 2019-Present

Indie game development

- Explored Unity to create a 2D side scroller game

2018-2019

SKILLS, ACTIVITIES & INTERESTS

- Software: Maya, Substance Painter, Houdini, Nuke, Unreal Engine, Photoshop, Davinci Resolve
- Renderer: Arnold, Renderman
- Languages: English, Cantonese
- Interests: 3D rendering, movies, drumming, tactile work

WORK & PREVIOUS EXPERIENCE

Video editor for Metro Daily Hong Kong

- Freelance editor for the "Metro Mortor" series

2018-2019

Camera operator and video editor for Across U Hub Toronto

- Run and gun shooting for City Mosaic 2017
- Video editing for Crafteria 2017
- Letter of appreciation from Markham Mayor Frank Scarpitti

April 2017-2018

Camera operator for research project "Business with a Higher Purpose"

- Interviewed Major of Collingwood Ontario Sandra Cooper

Oct 2017

Graphic designer and technical director for Seneca RTV Screening Night "Transition"

- Created promotional movie posters
- Technical rundown for the night
- Communicated with clients regarding technical logistics

Jan-April 2017